

Check 1	Administer Sedation	Take Vitals	Leave Room	Call for Help
If H = 1	Failure: You tried to administer sedation to a non-aggressive patient	Success: You successfully took vitals of the patient	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
If H = 0,-1,-2	Failure: You tried to administer sedation to a non-aggressive patient	If H = 0 Success: You successfully took vitals of the patient else Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
If H = -3,-4	If help is not called: Failure: You tried to administer sedation on your own to a aggressive patient and they tried to attack. If help if called: You administered sedation when needed, however you did not talk the patient down	Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	You call for help
If H = -5	If help is not called: Failure: You tried to administer sedation to a aggressive patient on your own and they tried to attack. If help if called: You administered sedation when needed, however you did not talk the patient down.	Failure: You tried to take vitals of a non-compliant patient and they tried to attack.	Failure: You left the patient and did not complete your job. However since the patient was violent it is probably for the best.	You call for help

Check 2	Administer Sedation	Take Vitals	Leave Room	Call for Help
If H = 1	Failure: You tried to administer sedation to a non-aggressive patient	Success: You successfully took vitals of the patient	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.

If H = 0,-1	Failure: You tried to administer sedation to a non-aggressive patient	If H = 0 Success: You successfully took vitals of the patient else Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
If H = -2, -3,-4	If help is not called: Failure: You tried to administer sedation to a aggressive patient and they tried to attack. If help if called: You administered sedation when needed, however you did not talk the patient down.	Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	You call for help, patient is restrained
If H = -5	If help is not called: Failure: You tried to administer sedation to a aggressive patient and they tried to attack. If help if called: You administered sedation when needed, however you did not talk the patient down.	Failure: You tried to take vitals of a non-compliant patient and they tried to attack.	Failure: You left the patient and did not complete your job. However since the patient was violent it is probably for the best.	You call for help, patient is restrained

Check 3	Administer Sedation	Take Vitals	Leave Room	Call for Help
If H = 1,0	Failure: You tried to administer sedation to a non-aggressive patient	Success: You successfully took vitals of the patient	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
If H = -1,-2,-3	Failure: You tried to administer sedation to a non-aggressive patient	Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
If H = -4, -5	If help is not called: Failure: You tried to administer sedation to a	Failure: You tried to take vitals of a non-compliant	Failure: You left the patient and did not complete your job.	You call for help. Patient is restrained

	aggressive patient and they tried to attack. If help if called: You administered sedation when needed, however you did not talk the patient down.	patient and they tried to attack.	However, since the patient was violent it is probably for the best.	
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Initial Dialogue	Administer Sedation	Take Vitals	Leave Room	Call for Help
H = 0	Failure: You tried to administer sedation to a non-aggressive patient	Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
H = -1	Failure: You tried to administer sedation to a non-aggressive patient	Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
H = -2	Failure: You tried to administer sedation to a non-aggressive patient	Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
H = -3	Failure: You tried to administer sedation to a non-aggressive patient	Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.
H = -4	Failure: You tried to administer sedation to a non-aggressive patient	Failure: You tried to take vitals of a non-compliant patient.	Failure: You left the patient and did not complete your job.	Failure: You called for unnecessary help.

In initial dialogue, options currently are all failure, because the goal is to first talk to the patient and try to calm them down. Not just take a straight action.